GUESS THE ELF

Objective:

The goal of the game is to guess the name of the elf based on the clues given.

How to Play:

- I. Choose one player to be the "Clue Giver."
- 2. The Clue Giver secretly selects one elf from the chart without telling the others.
- 3. The Clue Giver describes the elf using sentences in English. For example:
 - "The elf has red hair and wears a green hat."
 - "The elf has glasses and brown hair."
- 4. The rest of the players must listen carefully and try to guess the name of the elf.

5. The first player or team to guess correctly wins a point.

Rules:

- The Clue Giver can only describe the elf. No pointing or acting allowed!
- If no one guesses after three clues, the turn passes to the next Clue Giver.
- Encourage players to ask questions in English to get more details, such as:
 - "Is the elf wearing a hat?"
 - "What color is the elf's hair?"

Winning the Game:

The player or team with the most points at the end is the winner!

