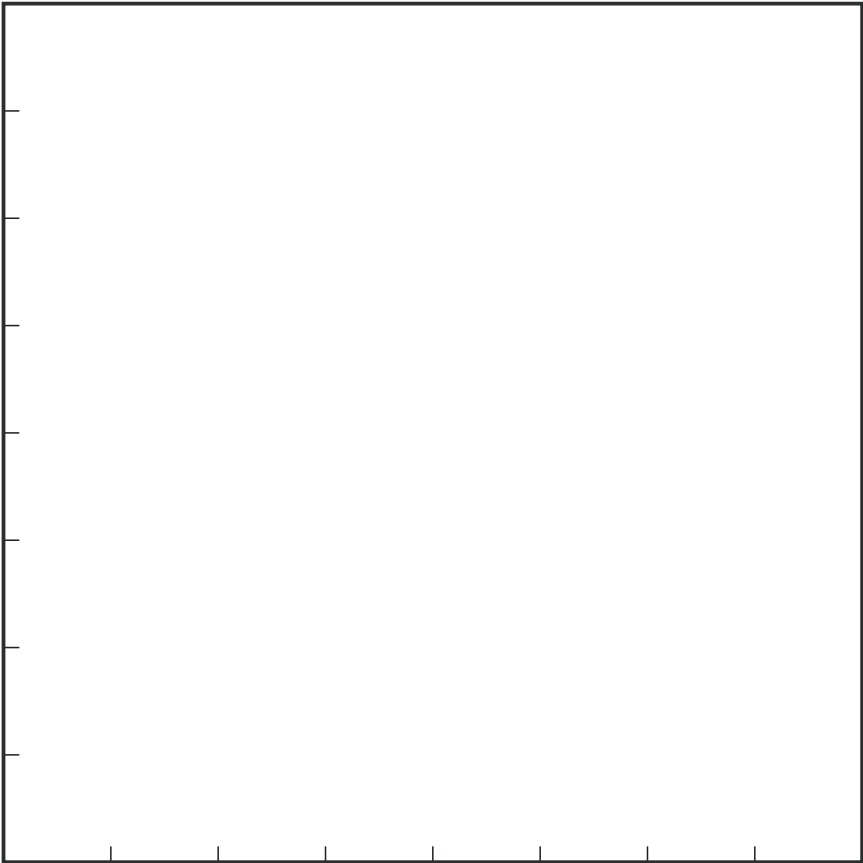
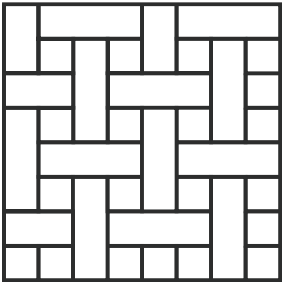
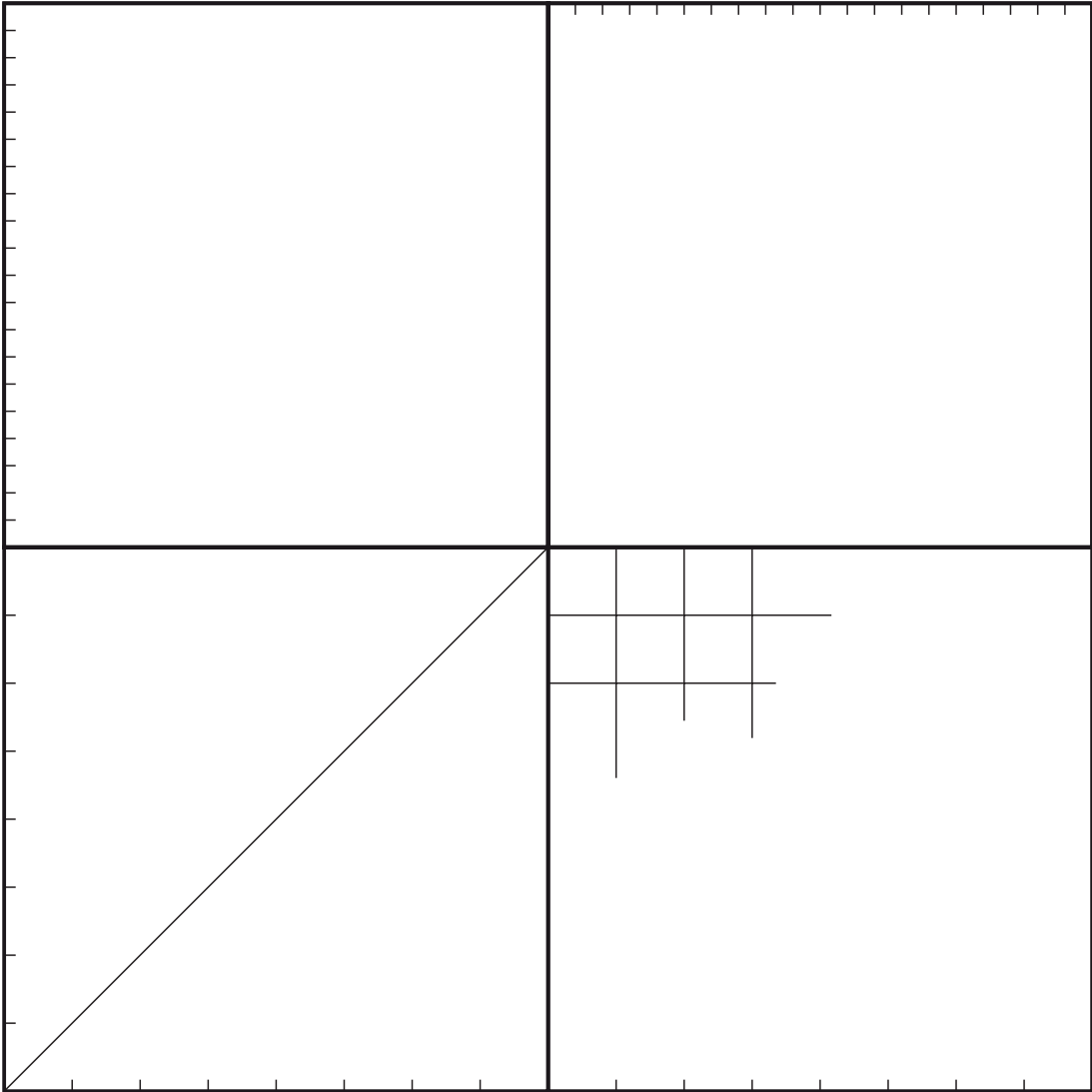
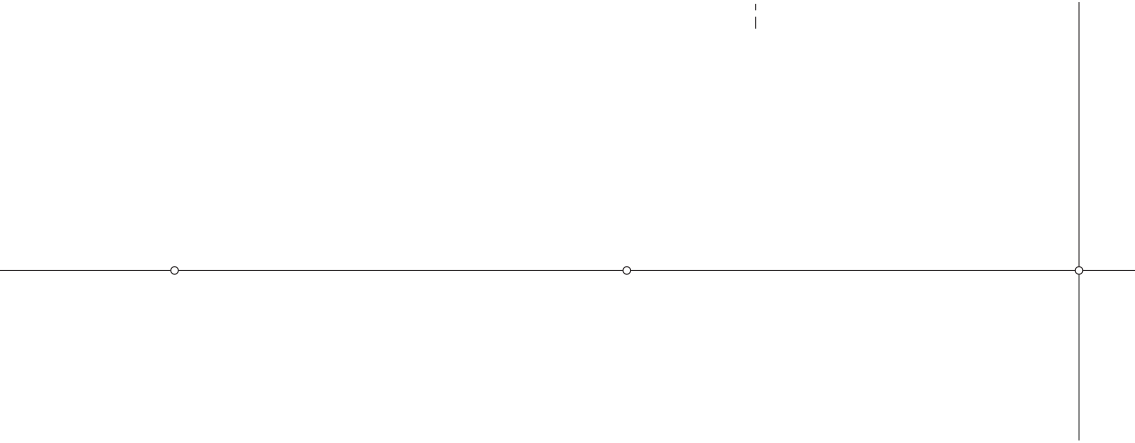
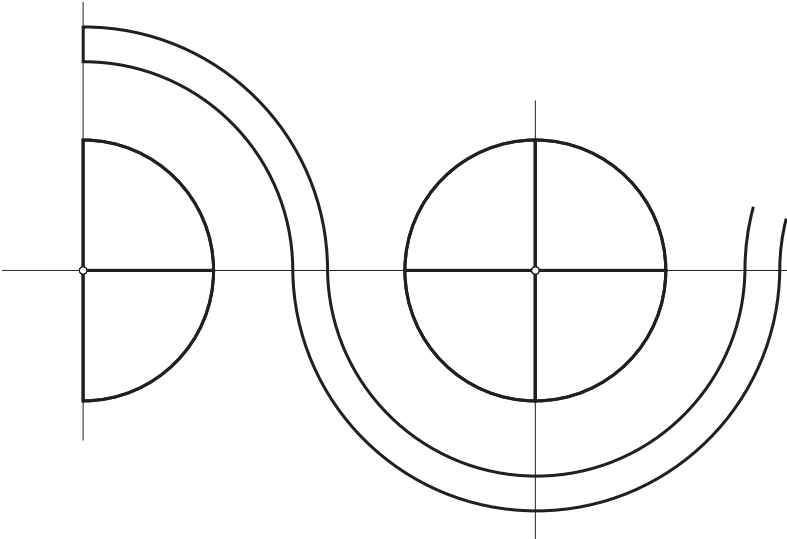
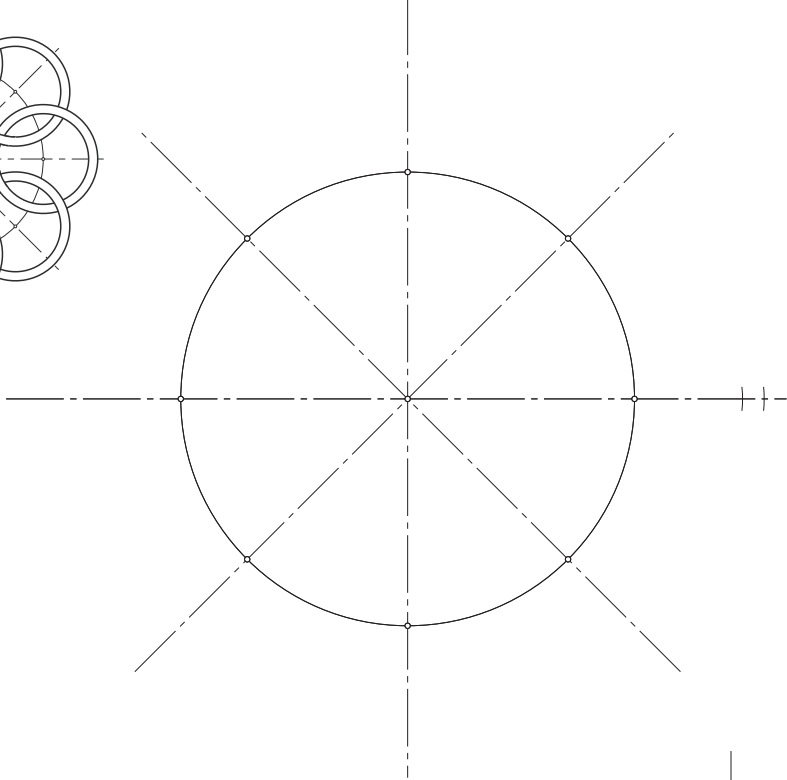
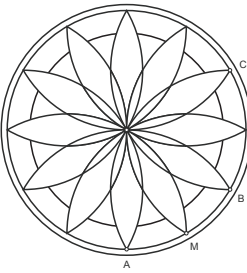
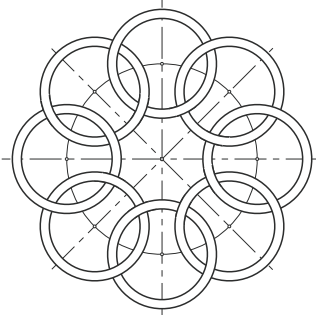
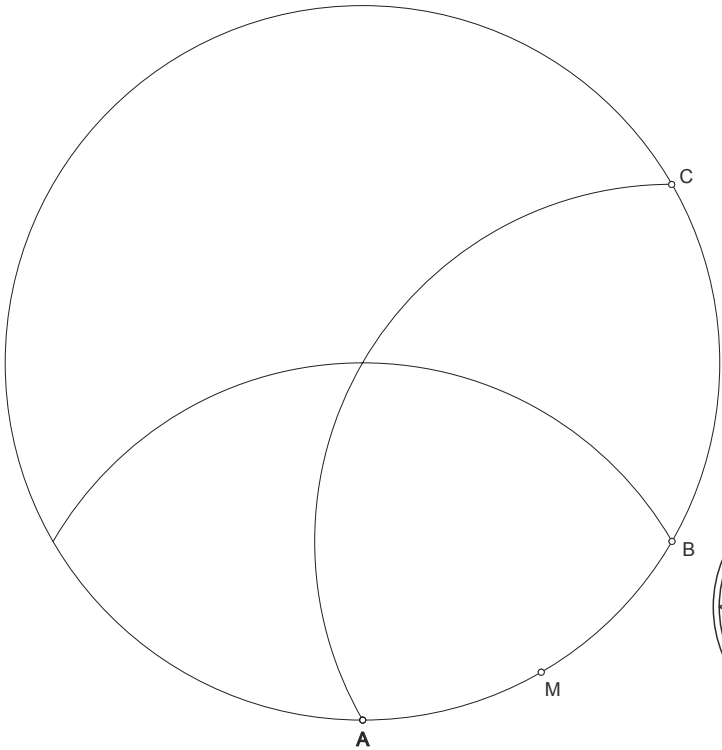


Manejo de la escuadra y cartabón

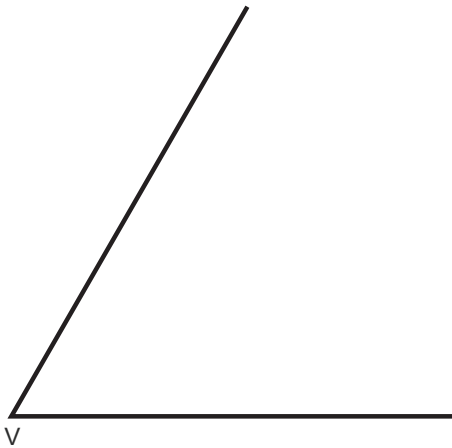




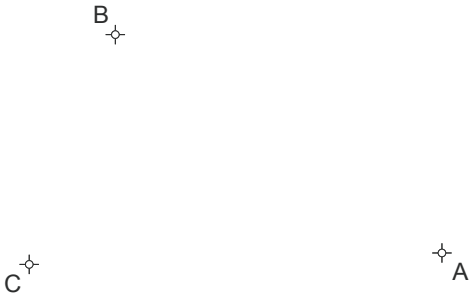
Mediatriz de un segmento



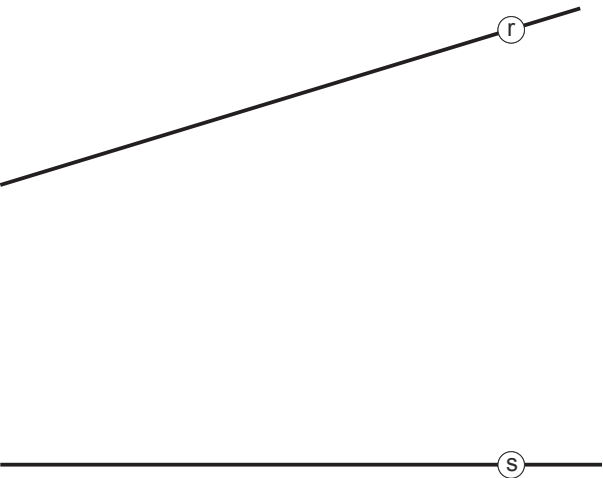
Bisectriz de un ángulo



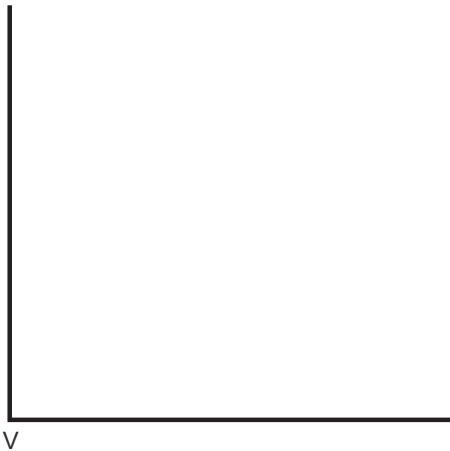
Circunferencia que pasa por tres puntos



Bisectriz de un ángulo de vértice inaccesible



División de un ángulo recto en tres partes iguales



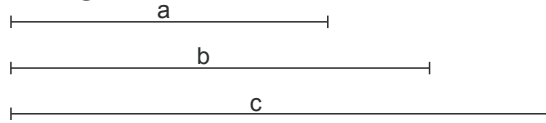
División de un segmento en 5 partes iguales



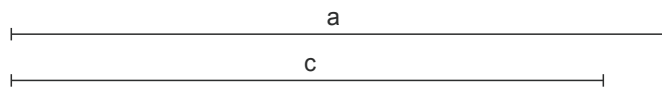
Triángulos

4

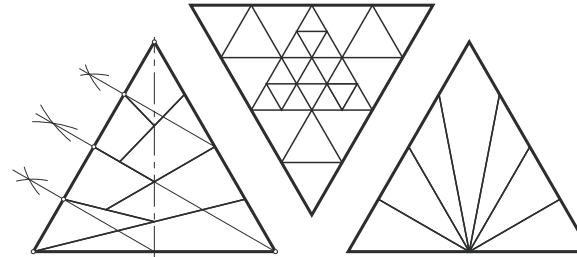
Triángulo escaleno



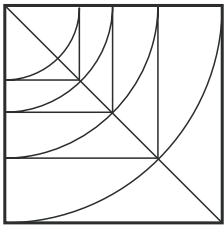
Triángulo rectángulo



Divisiones internas del triángulo equilátero.
Diseño creativo.



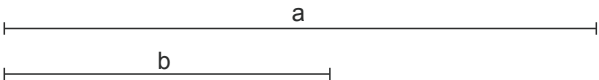
Cuadrado. Diseño de un módulo.



Modelo

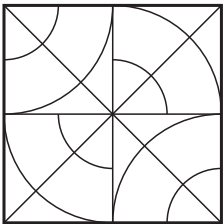
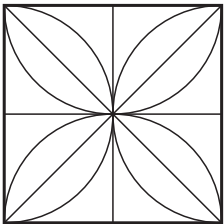
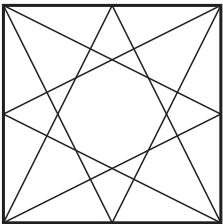
A ————— B

Rectángulo



A ————— a ————— B

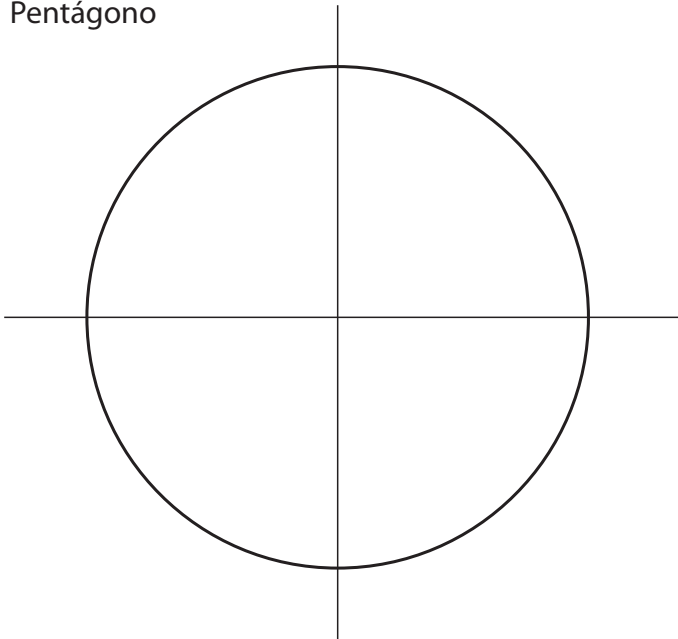
Divisiones internas del cuadrado. Diseño creativo.



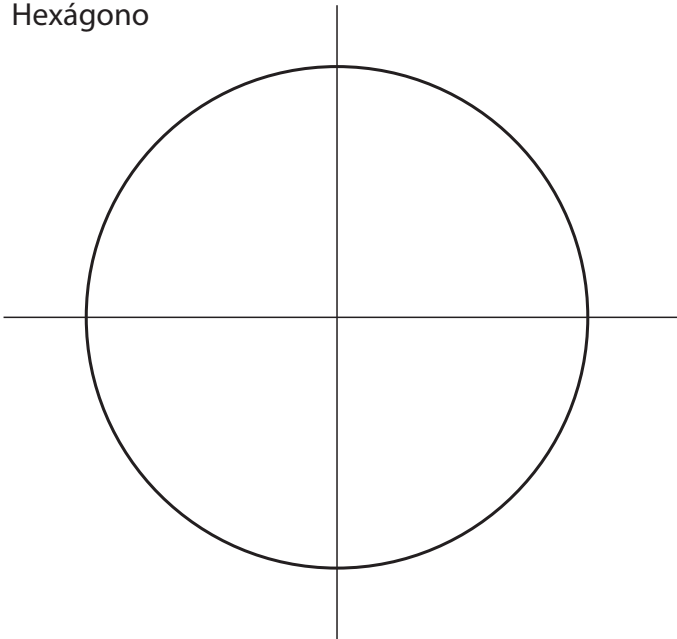
A ————— B

Polígonos regulares I

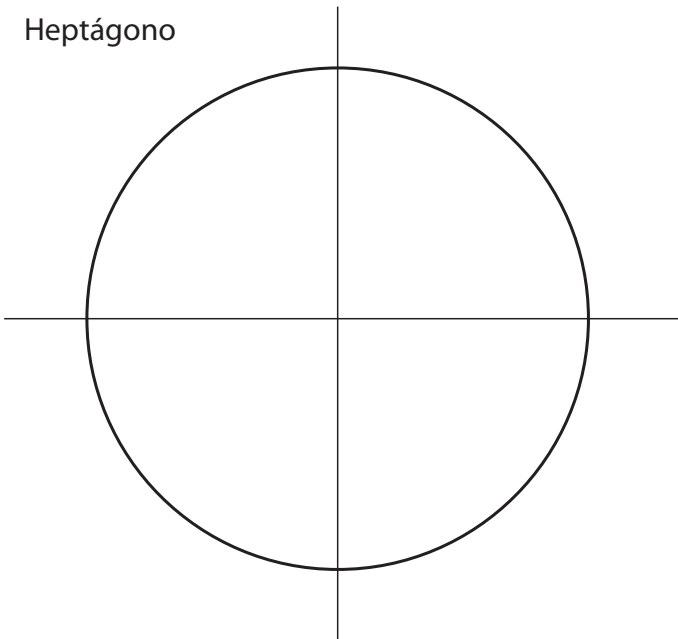
Pentágono



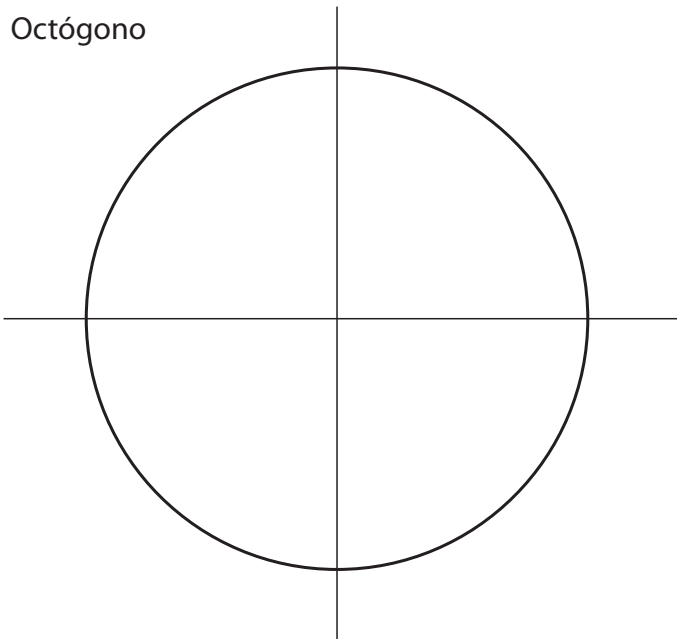
Hexágono



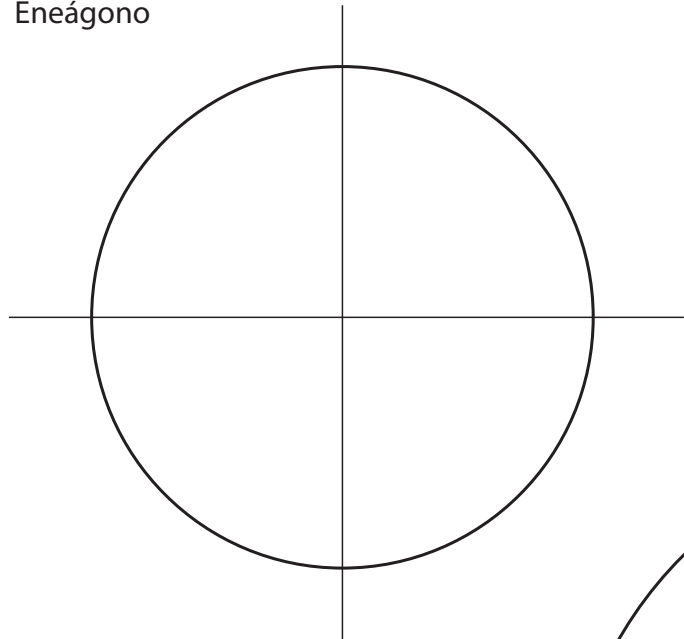
Heptágono



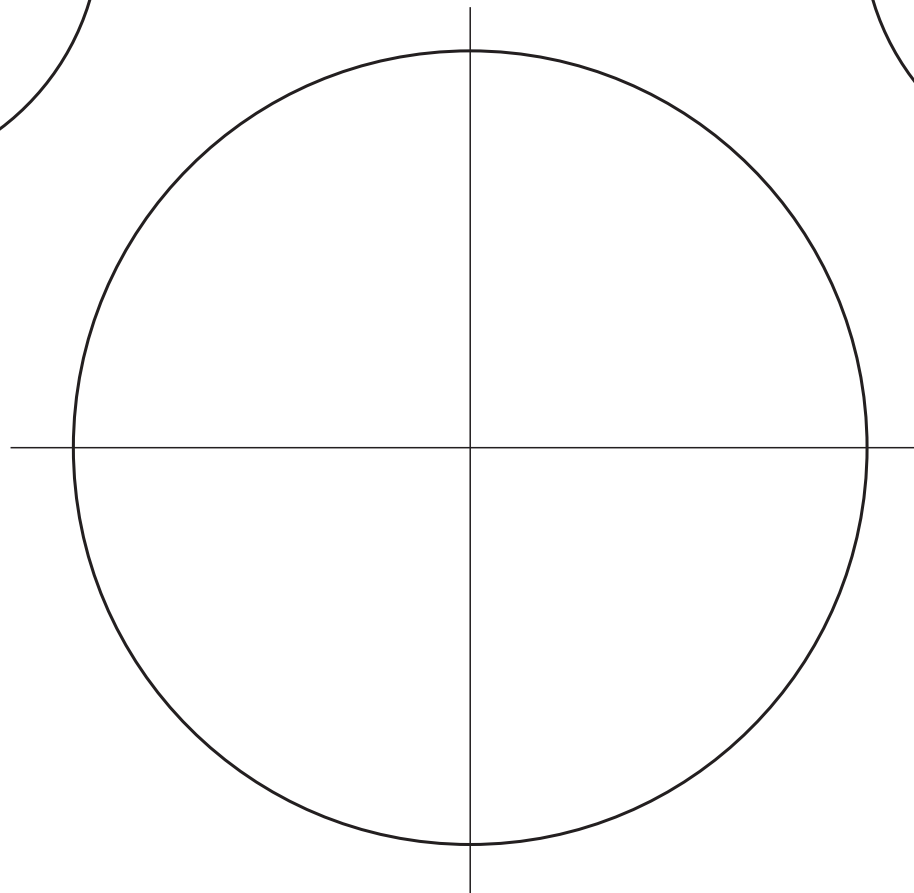
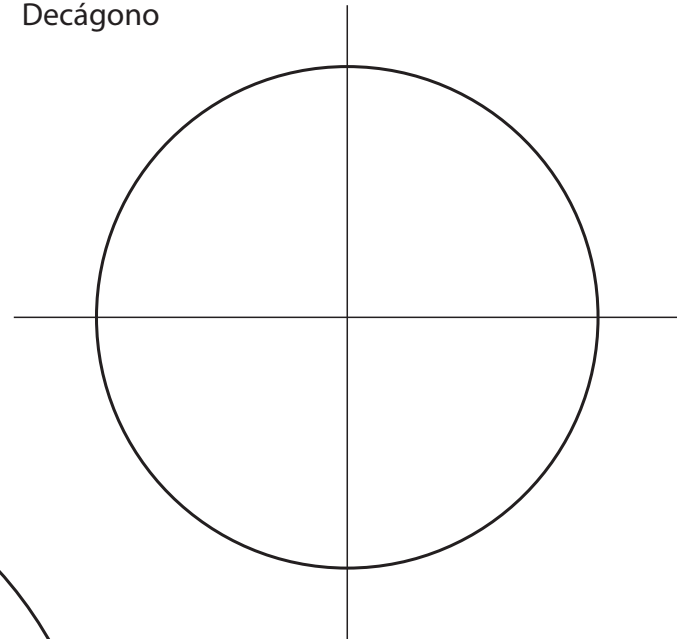
Octógono



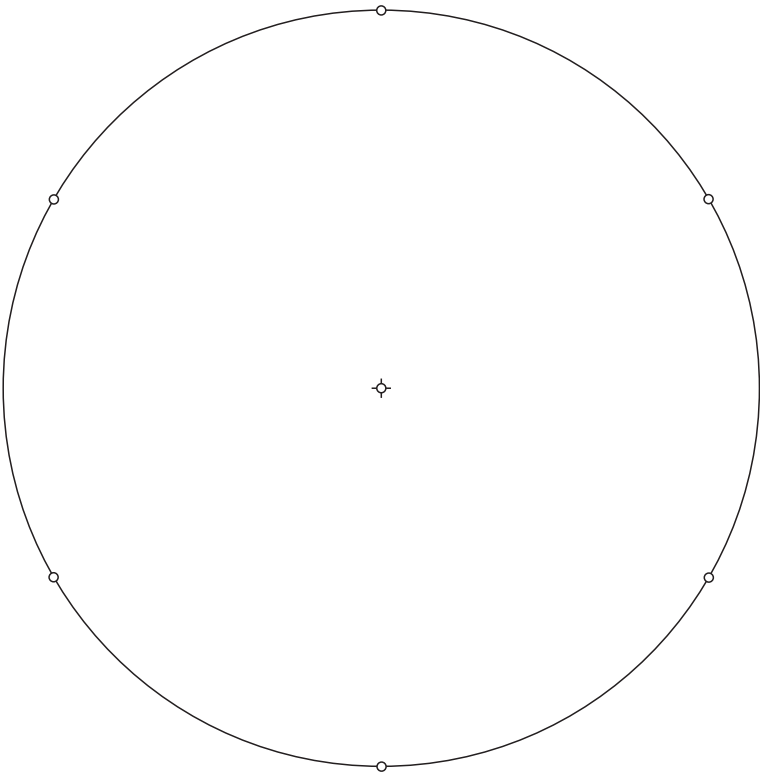
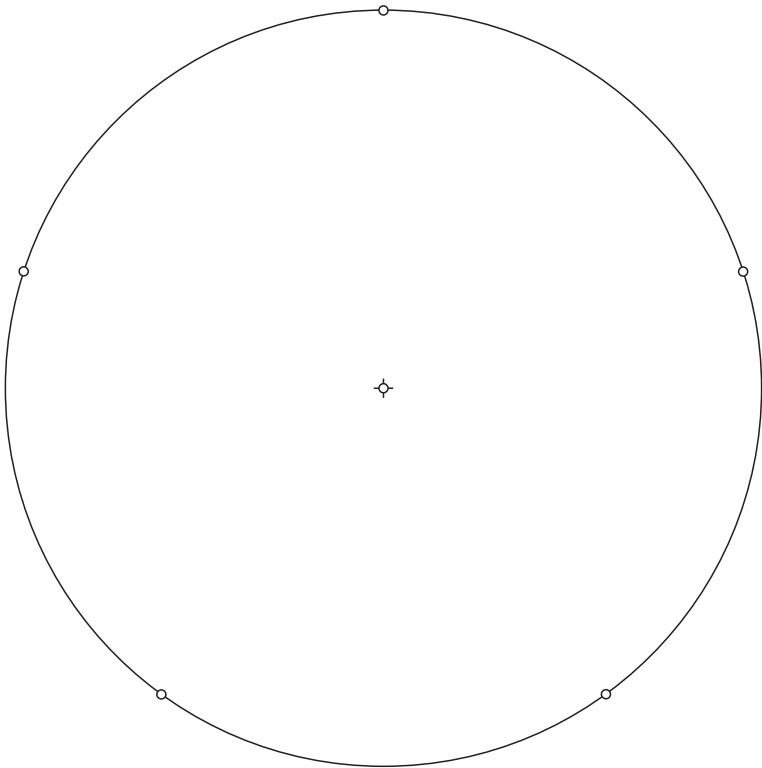
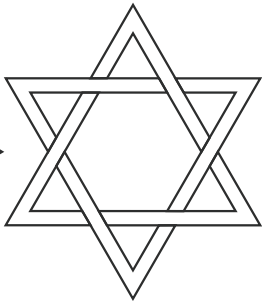
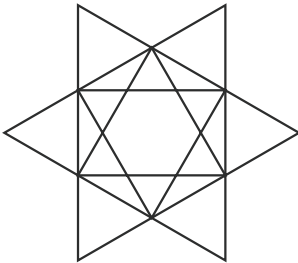
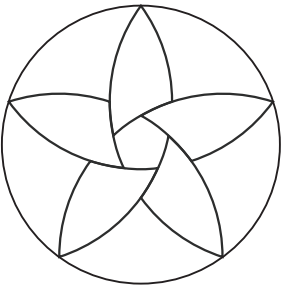
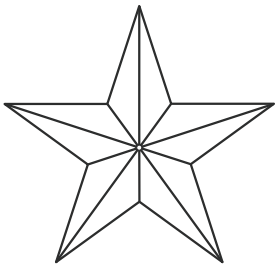
Eneágono

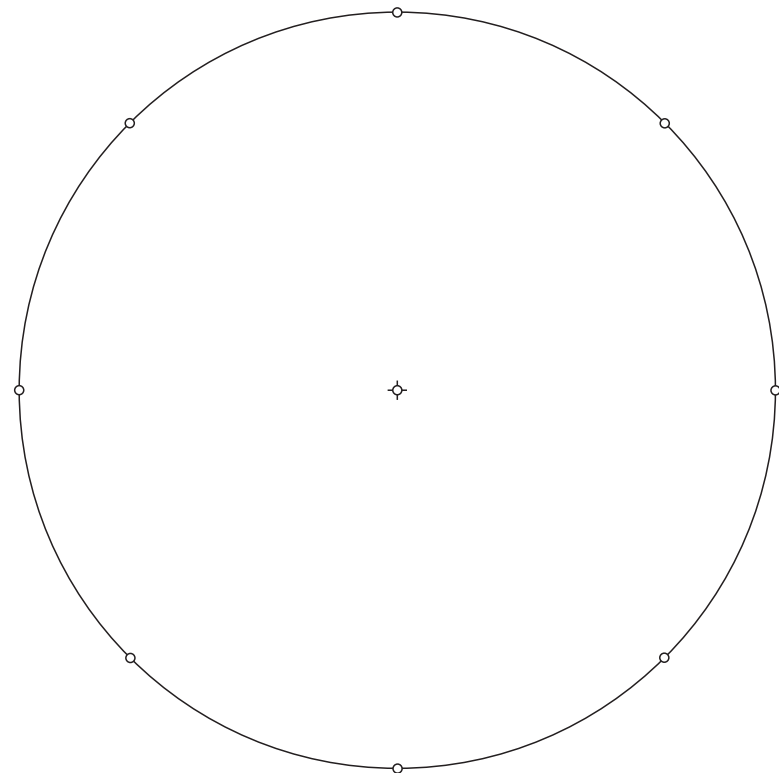
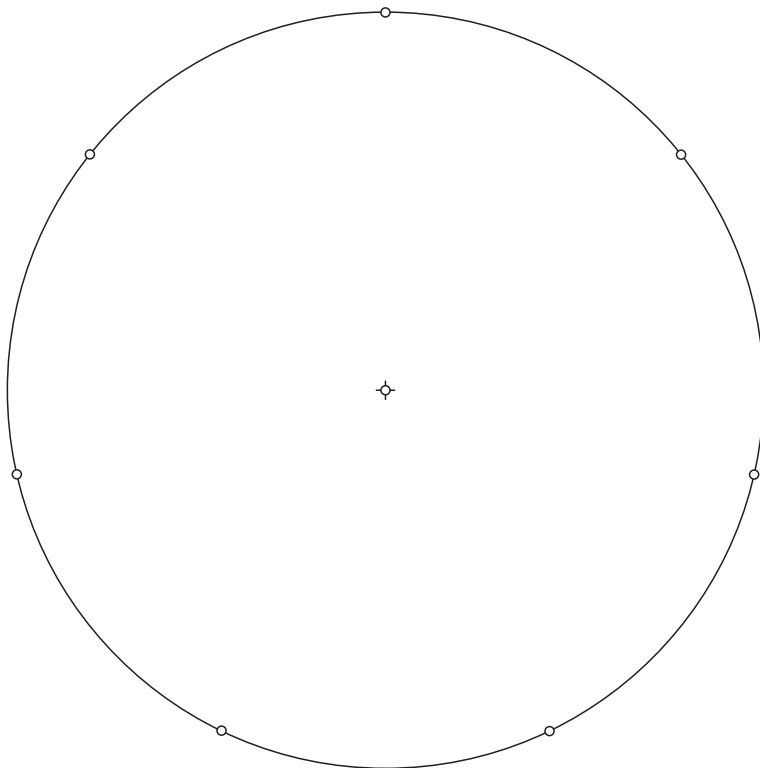
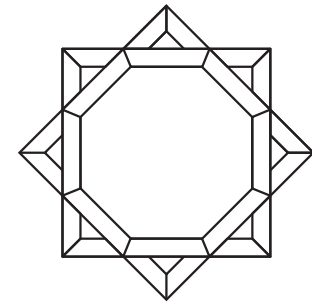
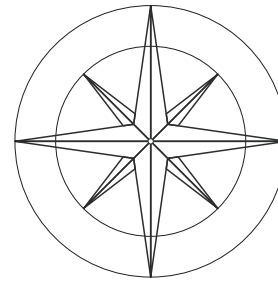
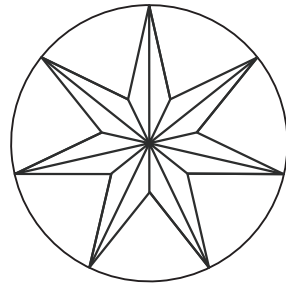
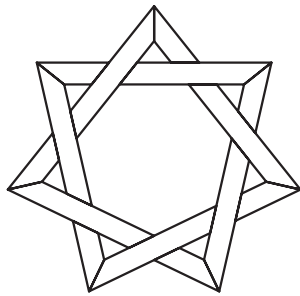


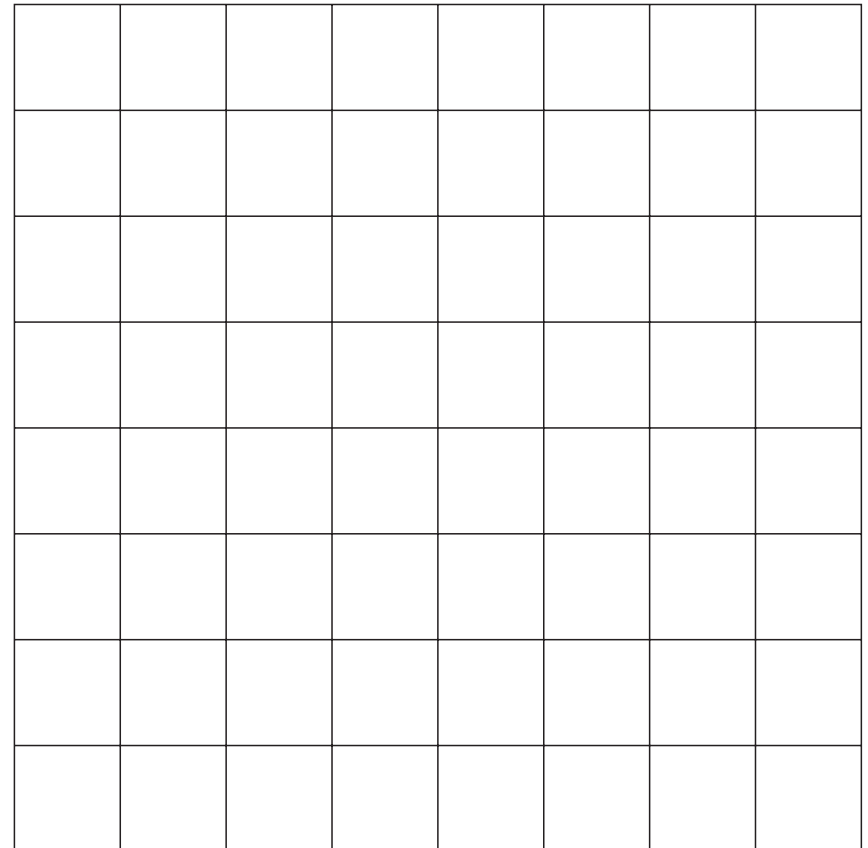
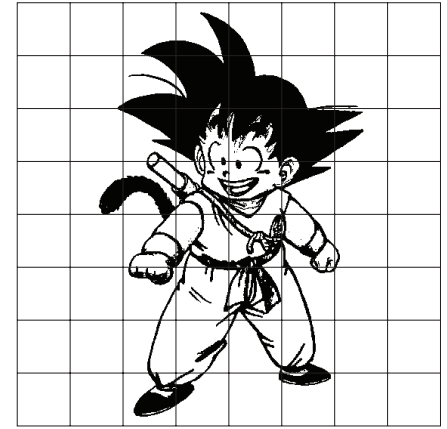
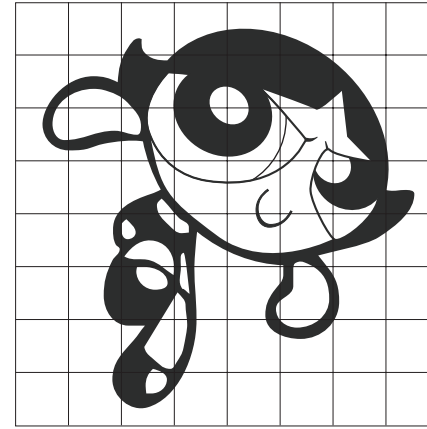
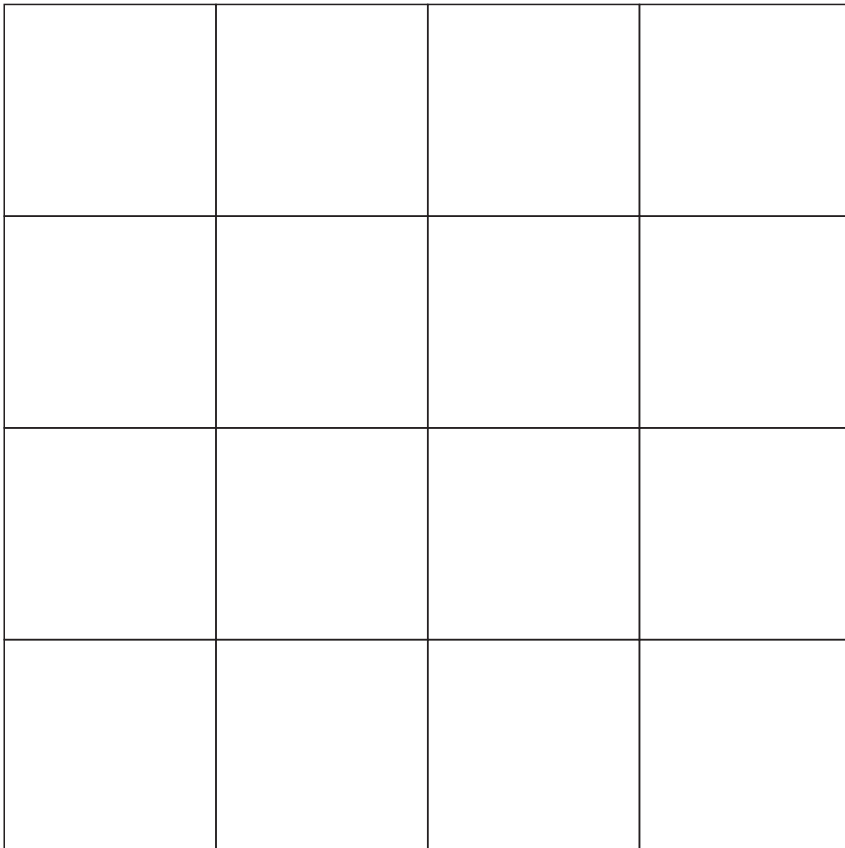
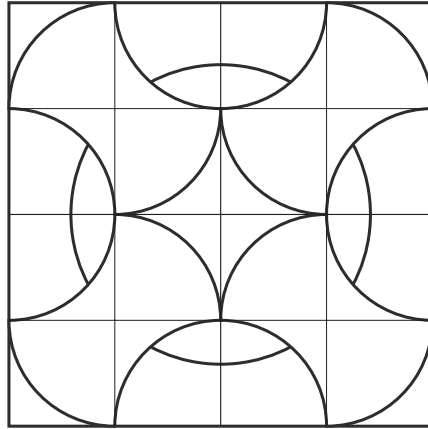
Decágono



Método general para dividir
la circunferencia en un número
aproximado de partes iguales



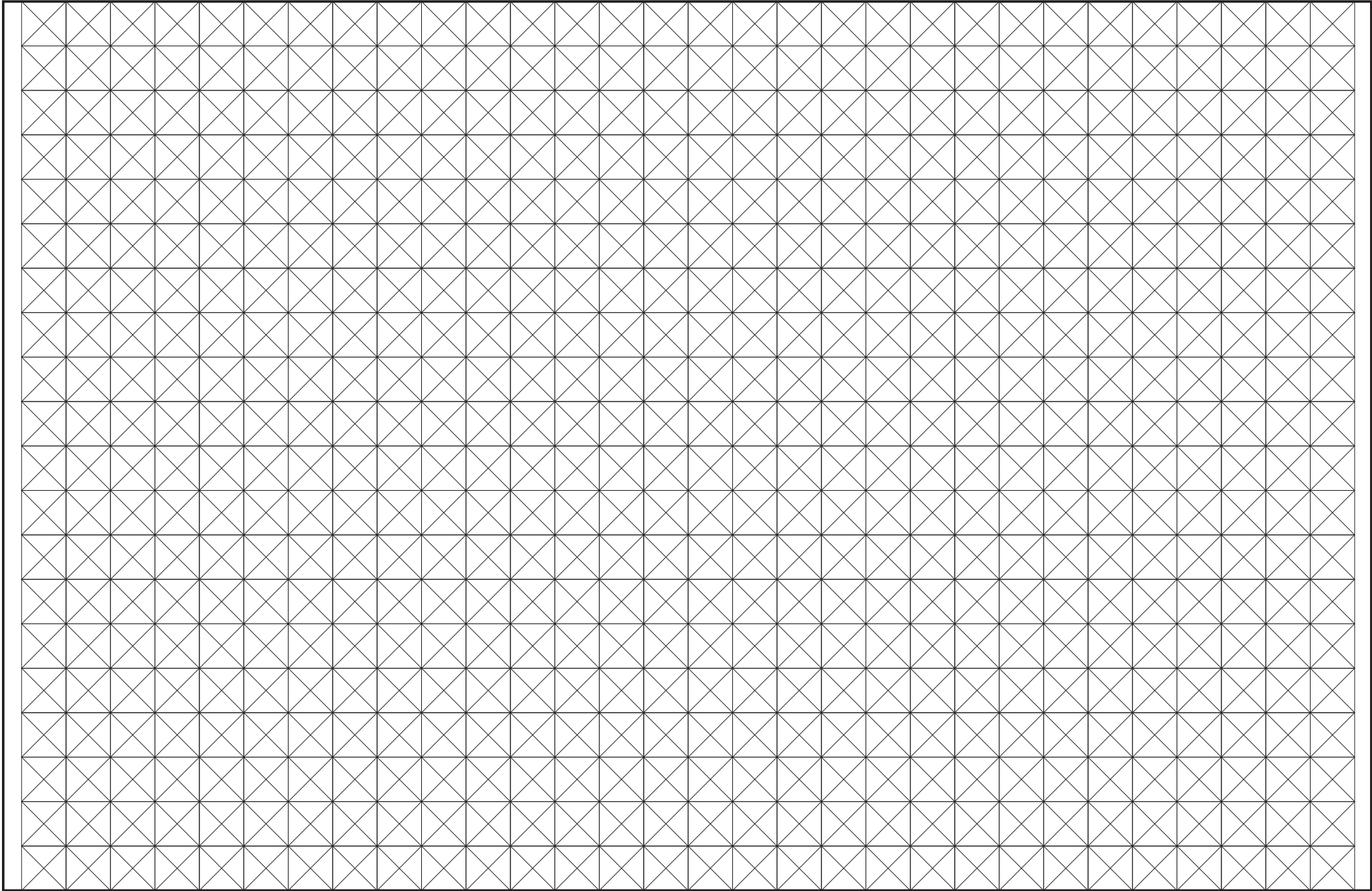




Redes modulares I

Nombre y apellidos

Grupo



Redes modulares II

